

		Act: 2R4
Grade: 2	Strand: Reading	Concept: create a Venn diagram using a Smart Ideas template
Description of Task:	<b><u>Character Comparison Using a Venn Diagram</u></b> Students will use a Venn Diagram template to compare a character from a story with themselves.	
Expectations:	2e29• read independently, using reading strategies appropriate for this grade level; 2e30• express clear responses to written materials, relating the ideas in them (thoughts, feelings, experiences) to their own knowledge and experience; 2e37– express their thoughts and feelings about ideas in a piece of writing; 2e42– substitute one word for another in a meaningful way (e.g., use house instead of home);	
Software Type:	Graphic Organizer Smart Ideas	
Computer Skills Prerequisite	Students must be able to: <ul style="list-style-type: none"><li>• Select and run the program</li><li>• Use the keyboard to enter text</li><li>• Manipulate the mouse to select symbols and drag them on to the appropriate sections of the Venn diagram</li><li>• Save and print</li></ul>	
Student Instructions: (for teacher)	Open Smart Ideas Venn Diagram Template Follow instructions at the bottom of the template to modify and insert your text.	
Teacher Notes:	<p>You may wish to modify the template to assist students who are less familiar with the functions of the software by:</p> <p>a) Typing the name of the character being compared. b) Adding the descriptive words for the students, so that they need only to drag and drop the symbols on to the Venn diagram.</p> <p>Students should be familiar with the software. Give them time to explore and add connectors, symbols, text and graphics before doing this activity.</p> <p>Related offline activities: This template can be printed and used to compare any two items or characters.</p>	
	Activity Template File: Y <input checked="" type="checkbox"/> N <input type="checkbox"/> Student Instruction BLM: Y <input checked="" type="checkbox"/> N <input type="checkbox"/>	
Assessment:	Does the student relate ideas from his/her reading to personal knowledge and experiences? (Curriculum) Does the student use the keyboard and mouse to add text and symbols to own work? (Technology)	